



Personas & Customer Journey Maps





Alexandra Turner

26, Software Engineer
Sydney, NSW

Archetype: Seated Sloth

Job: Full-time, mostly sitting

Marital Status: Single

Tech Proficiency: High

UNMOTIVATED

BUSY

ABOUT

Alexandra works a full-time job that involves sitting at her desk for most of the day. Whilst she wishes to be more active, she struggles to find time and is caught up in the busyness of her daily routines.

Alexandra's typical and busy work week often leads her feeling exhausted at the end of the day. She prefers to spend her spare time sitting on the couch watching Netflix or scrolling through social media on her phone.

Alexandra wants to gradually incorporate more physical activity into her day. For the time being, she is willing to spare 5-10 minutes until she is used to incorporating it into her schedule. Alexandra does not own any fitness devices besides her phone and enjoys taking walks near her home. She lacks motivation and needs guidance on simple ways to incorporate activity into her day.

ACTIVE GOALS

- Feel more motivated to be active
- Exercise at least once a day (quick workout)
- Set up easy and achievable goals
- Take more walks around the neighbourhood
- Find a friend to be active with

DELIGHT POINTS



- Quick and easy workouts
- Reminders to stand up and move
- Walking for exercise
- Ability to share activities with friends

PAIN POINTS

- Not having enough motivation or energy to be active
- Long and complicated workouts
- Workouts that require equipment
- Lack of accountability

DEVICES



Customer Journey Map

Alexandra Turner	Routine	Breaking Habits	Activity	Accountability	Pace
Goals	Wants to incorporate more physical activity into her workday	Wants to move more in her day by taking standing/walking breaks during work hours	Wants to take more active breaks during work hours and do simple and quick exercises	Would like a friend to be active with or hold her accountable	Wants to make movement in her daily life a habit and to stay motivated. Prefers to have a small achievable goal and focus on moving daily.
Actions	Tries using a timer on her phone but often forgets to restart it or ignores it	Searches for work break timer on app store and finds app	Sets up work schedule and reminders. Looks at the library of activities and selects quick workouts	Shares app with friend. They encourage each other to be more active.	Regularly uses the app until it becomes a long-term habit
Empathy Map	Can be focused on work and finds it hard to step away	Curious about how the app can help her to be more active throughout the day	Feeling more motivated to get up with timed reminders from the app	Enjoys having a friend to share activities with and hold each other accountable	Feels more satisfied with physical health and less sluggish during work
Opportunities	App is described as a work break reminder and a fitness app	Encourage users to take active breaks by reminding them about the benefits of movement	Allow users to input work schedule and how often they want to be reminded to stand up. Suggest quick 5-minute workouts during breaks and count down	Social aspect of app includes connecting with friends and reading community discussion board	Simple interface that encourages a new habit through timed reminders and resources



Felix Nguyen

21, Business Student
Sydney, NSW

Archetype: Fit Fellow

Job: Part-time, standing

Marital Status: Single

Tech Proficiency: High

ACTIVE

BALANCED

ABOUT

Felix works a part-time job and normally walks around whilst working. However, he still wants to increase his activity outside of work and enjoys going to the gym several days a week. Felix is also a full-time student and hopes to decrease sitting time.

He is in search of an app that can be used to track his progress and is open to trying new workouts. He mainly enjoys weightlifting and participates in workouts that target specific areas.

Felix likes to work out with a friend at least once a week and wants a way to organise workout sessions that fit into both schedules. He owns a watch that can track his movement and wants to be able to connect it to the app.

ACTIVE GOALS

- Keep track of progress
- Work out with friends
- Stay motivated
- Increase active time in free time and whilst studying

DELIGHT POINTS



- Workout filters: wants to target specific areas
- Ability to choose length of workouts
- Ability to choose difficulty of workouts (wants a challenge)

PAIN POINTS

- Prefers automation over manually inputting active time (needs an app that can connect to fitness device)
- Basic workouts
- Paid apps (on a budget)

DEVICES



Customer Journey Map

Felix Nguyen	Work & Study	Goal Setting	Progress	Collaborative	Challenge	Balance
Goals	Wants to balance active time with his studies and work. Wants to increase active time whilst studying.	Wants to receive reminders to take an active break whilst studying.	Attends the gym a few times a week and wants to start tracking progress	Enjoys working out and wants to share progress with friends	Wants to challenge himself to new workouts or activities	Wants to feel motivated to continue to improve his physical health and keep track of progress, even with his busy schedule
Actions	Finds productivity apps for studying but none are fitness related.	Downloads app and inputs active reminder for the day whilst studying	Connects smart watch to app to track movement	Encourages friends to download app so they can motivate each other and compete for most active minutes.	Browses through library of exercises and sets difficulty of workouts to intermediate.	Uses the app every day to track active times whilst studying and at the gym/outside of home.
Empathy Map	Unsure if there is an app that can help him balance activities and studies.	Curious about whether the reminder will work but likes that it breaks up study times.	Wants to be able to reflect on how much time has been spent being active and how he has improved.	Feeling competitive about being more active than friends	Keen to try something new in gym routine	Satisfied with improvement in overall physical health
Opportunities	Time in between active breaks can be called focus times. This can also help increase users' productivity.	Users can easily change the timing of reminders so that it fits different schedules.	Allow users to connect their fitness devices to the app to help keep track of progress. If users do not own a fitness watch, enable the app to access location and movement on phone.	As part of the social aspect of the app, enable a ranking amongst friends for most active minutes	Allow users to choose difficulty of workouts to encourage novice users to grow and experienced users to stay challenged.	The app serves as a work break timer and a fitness tracker



Liana Perez

30, Marketing Coordinator
Sydney, NSW

Archetype: Novice

Job: Full-time, mostly sitting

Marital Status: Single

Tech Proficiency: High

CURIOUS

OPEN

ABOUT

Liana works a full-time job that she completes while mostly sitting. She doesn't exercise and enjoys watching movies in her spare time. However, she is motivated to become more active to improve her physical health and wants to break up her sitting time whilst working.

Liana can become engrossed in her work and wants a reminder to stand up. She wants to try working out after work but is unsure how to start. She has no knowledge of various work outs or activities that she can participate in and wants to find something she enjoys.

Liana is open to trying different things and would prefer a friend or resources to assist her in getting a head start.

ACTIVE GOALS

- Work out at least 2-3 times a week and gradually build up
- Try different workouts
- Take standing/walking breaks at work

DELIGHT POINTS



- Clear workout instructions and demonstrations
- Suggested workouts
- Ability to view progress
- Reminders to get up
- Community support

PAIN POINTS

- Intimidated by workouts due to lack of knowledge
- Forgetting to take work breaks
- Too much information

DEVICES



Customer Journey Map

Liana Perez	Awareness	App Consideration	Set Goals	Work Reminders	Activities	Progress
Goals	Wants to be more active but does not know where to start	Beginner friendly fitness app that can suggest workouts and encourage a new habit	Wants to work out 2-3 times in a week and try different workouts	Wants to receive reminders whilst working to get up	Prefers to be suggested workouts and clear instructions due to lack of knowledge	Wants to view progress and feel more satisfied with physical health
Actions	Googles workouts and sees a variety of information	Searches up beginner friendly fitness apps and finds this app	Sets goal of working out 3 times a week in the app	Set up work schedule and when/how often to receive reminders	Selects beginner workout and follows along with animations	Checks profile on app to see how active they have been in the past week
Empathy Map	Feels overwhelmed by large amounts of information and does not understand some jargon.	Intimidated by most fitness apps and wants something beginner friendly	Feels motivated to make a change and start an active habit	Sore muscles from sitting at a desk all day	Relieved that exercising is easier than originally thought	Feels happy with progress made so far and feels motivated to keep going
Opportunities	Ensure app can be found on Google and phone application stores	Users can select level of workouts: beginner, intermediate and advanced Use animations, diagrams, or video demonstrations to enable novice users to understand exercises	Users can set goals and receive reminders and encouragement to exercise	Users are able to set active reminders whilst working to ensure that they stretch and walk more during the day	Provide a variety of activities such as running, walking, weightlifting and HIIT workouts	Display progress statistics including active breaks and minutes

Do Go Mapping & Open Card Sorting



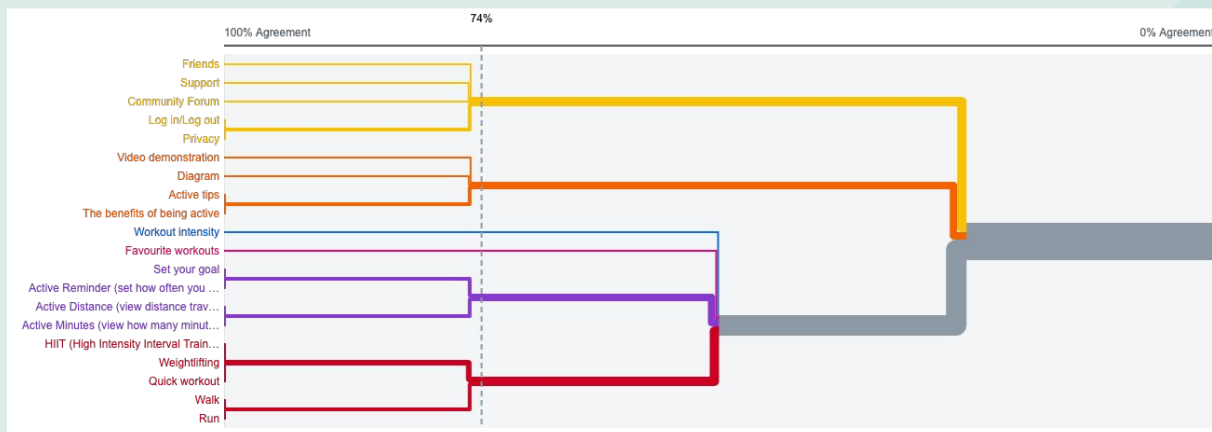
Open Card Sorting

Results

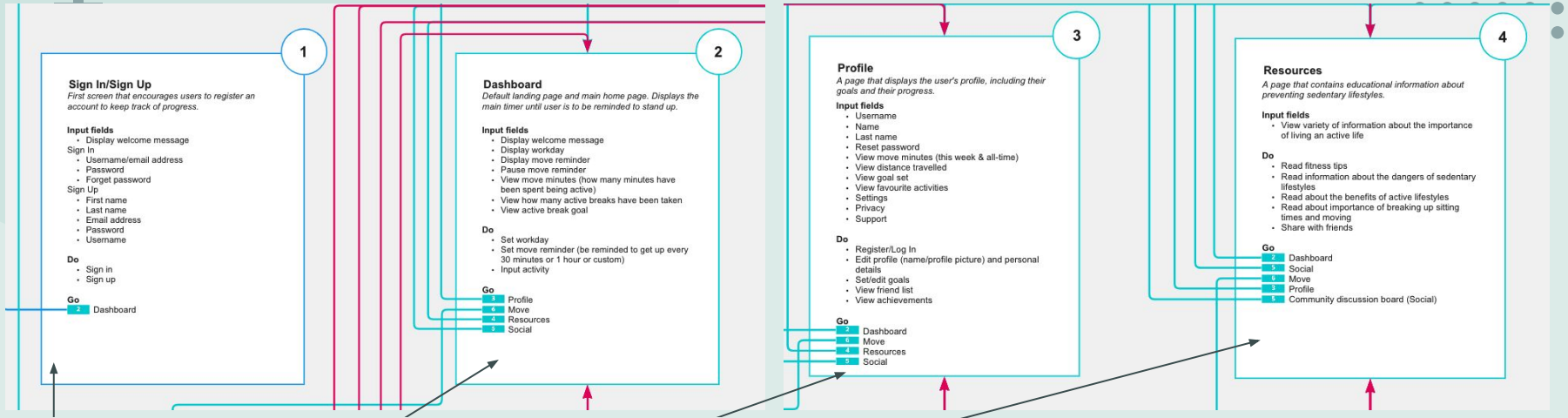
From the open card sort, users sorted the cards into 4-5 categories.

Activities (walk, run, HIIT, weightlifting and quick workout) were mostly sorted together amongst participants. They were labelled into similar groups called “Workout”, “Activities” and “Types of Exercises”.

Cards that tracked activity progress were also mostly grouped together. However, features such as demonstrations, favourite workouts and tips were scattered amongst groups.

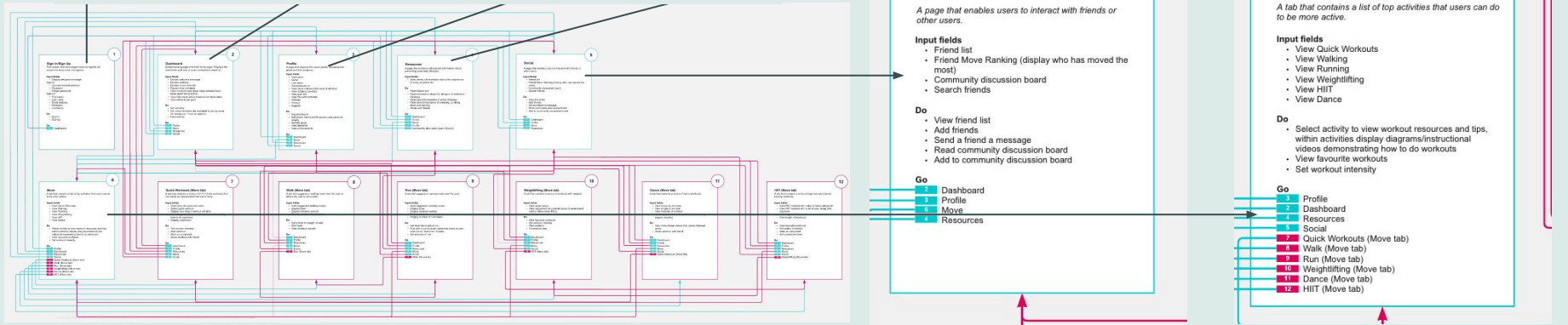


Do Go Mapping (App) Pt. 1

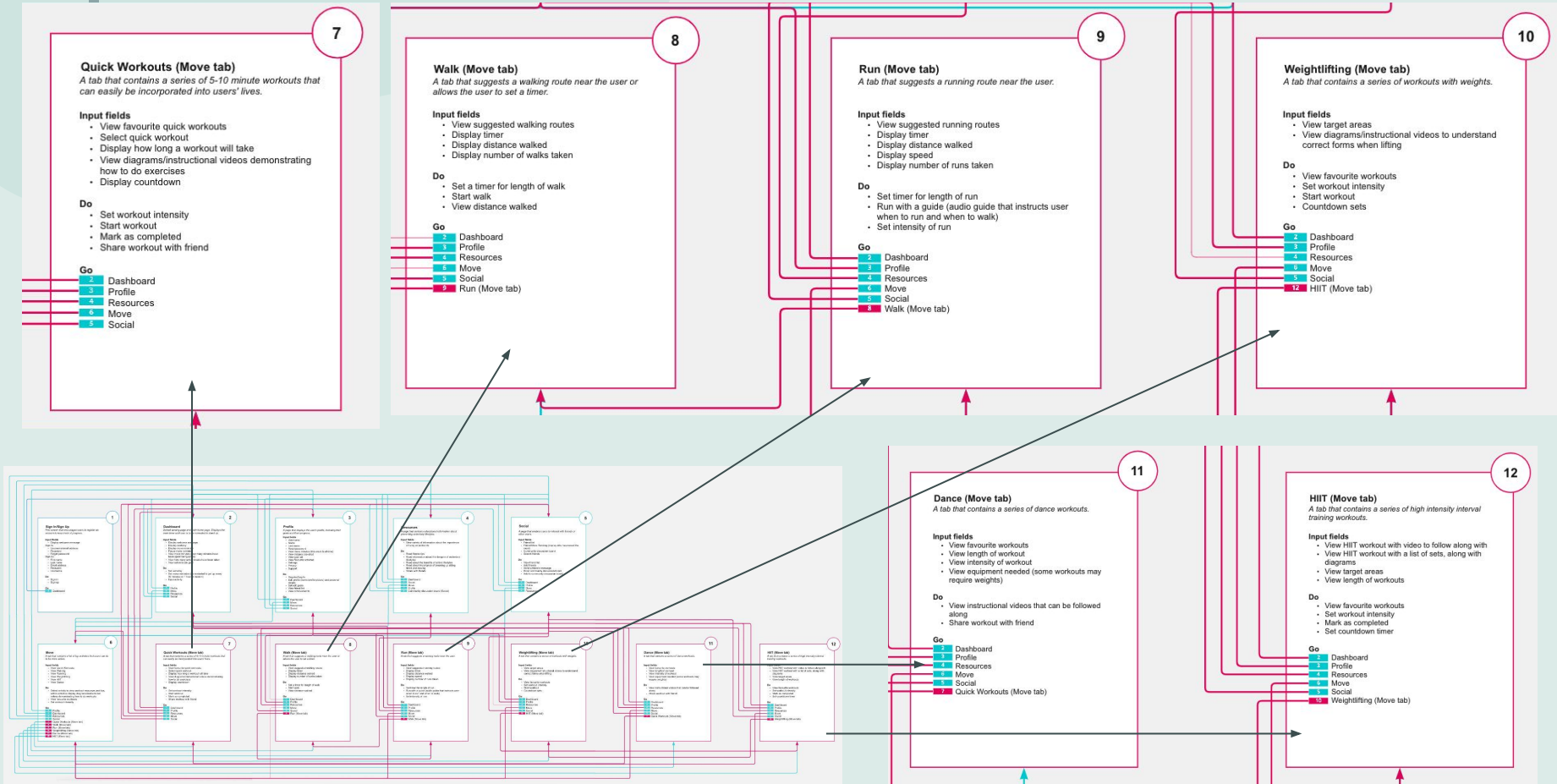


Link to Do Go Mapping:

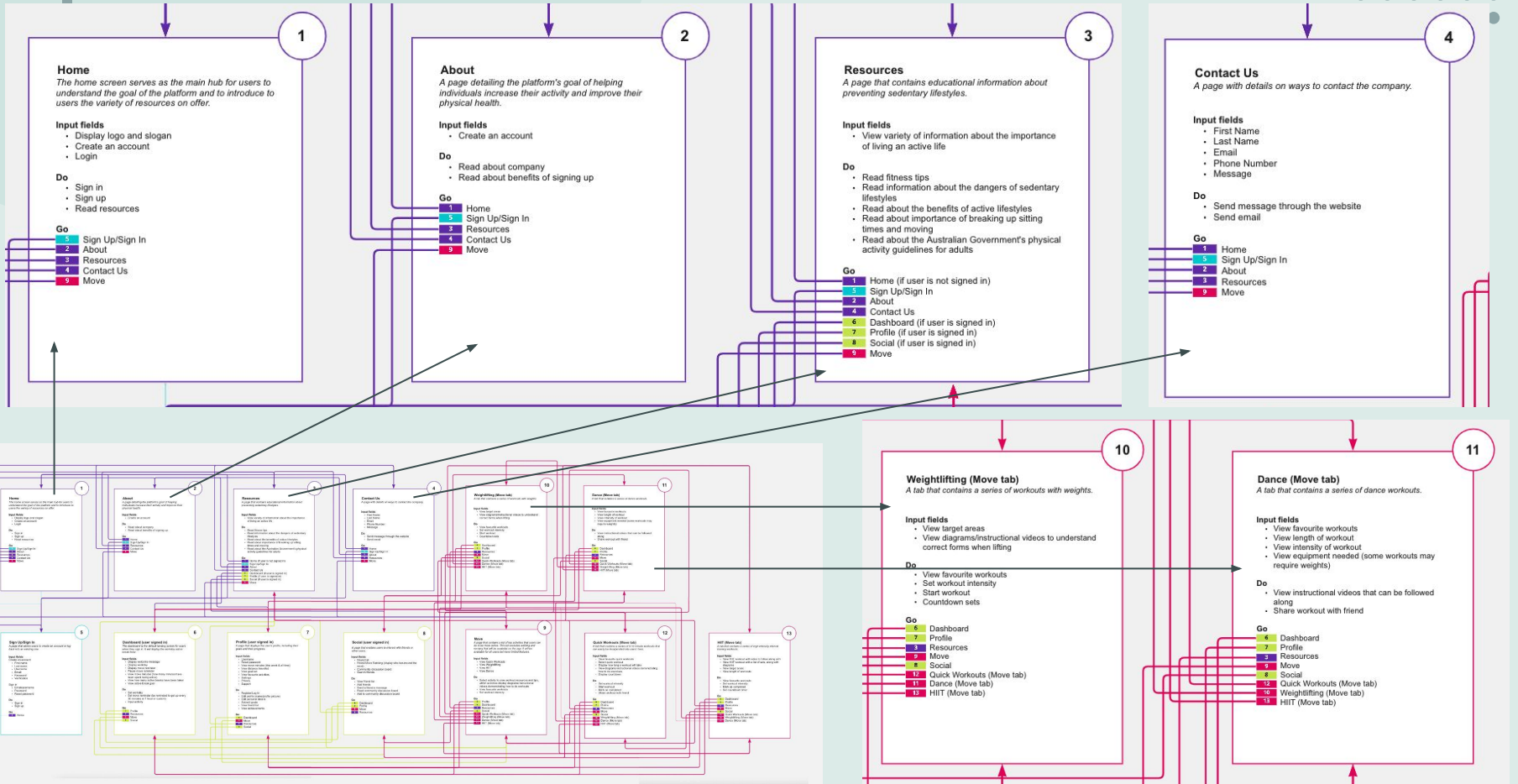
https://miro.com/app/board/uXjVOsDgLPM=?share_link_id=156013477448



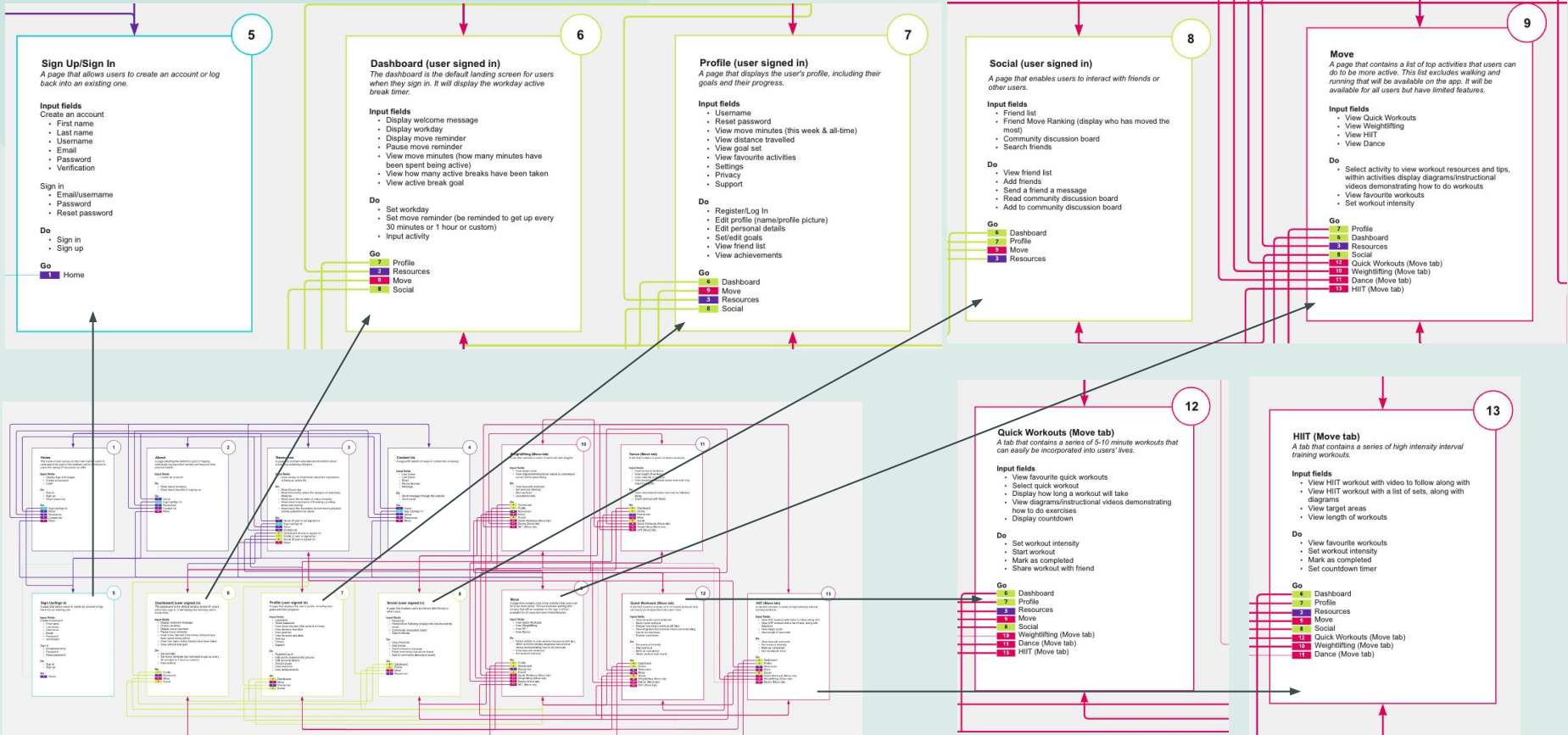
Do Go Mapping (App) Pt. 2



Do Go Mapping (Desktop) Pt. 1



Do Go Mapping (Desktop) Pt. 1

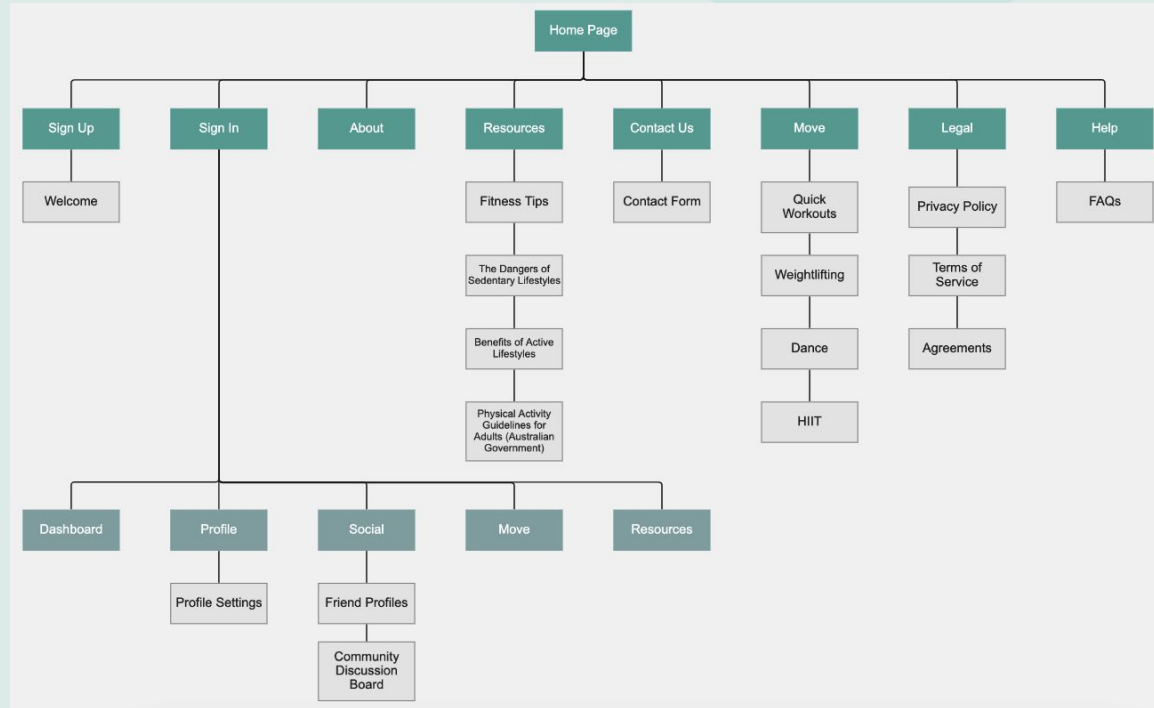




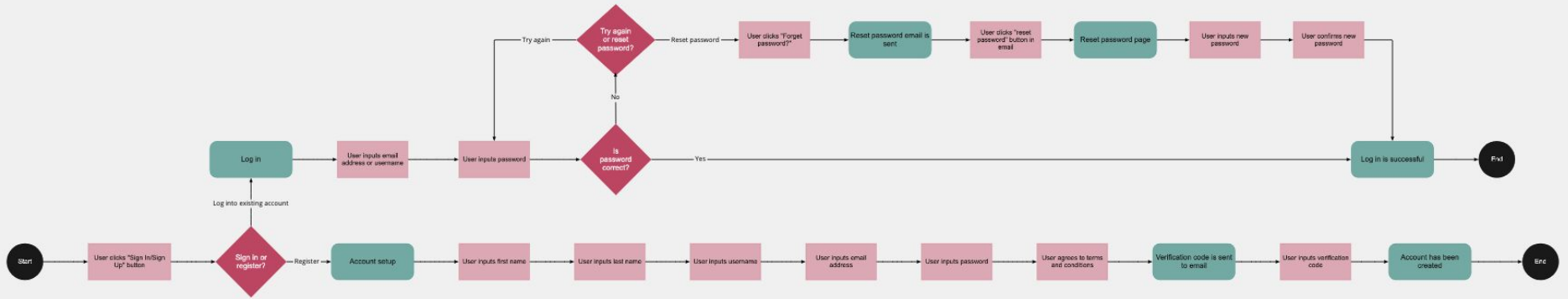
Information Architecture



Site Map

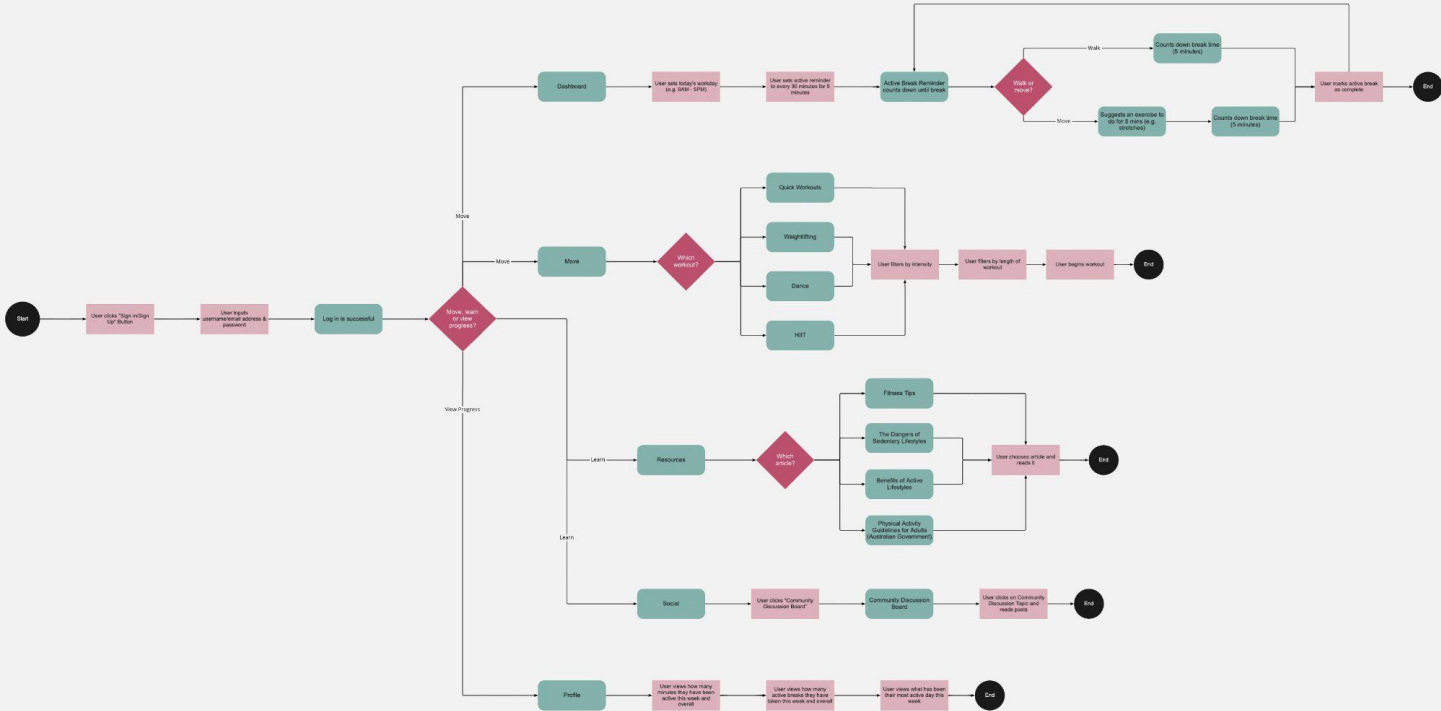


User Flow - Sign In/Sign Up

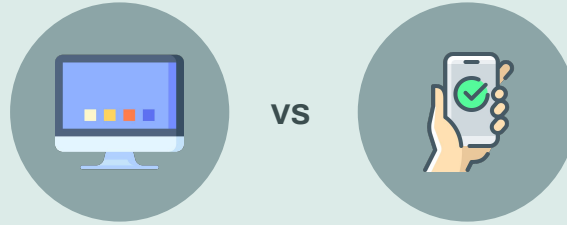


Link to User Flows:
https://miro.com/app/board/uXjVOsDgLPM=?share_link_id=156013477448

User Flow - Site



Comparing Desktop & App Experiences



From Do Go Mapping and creating user flows, it was discovered that desktop and app experiences will be slightly different. Users will be able to switch between different devices using the same account.

On desktop, the platform has potential to greatly assist users that work at their desks during work or throughout the week because users are already using their desktops. Registered users' dashboard will include the main work break timer and they will be able to adjust their work schedule and the frequency of stand up reminders. Furthermore, users will be able to follow along to workout videos more easily as it will be on a bigger screen. However, the desktop version will not include activities such as Walking and Running because these activities rely on motion tracking through phones.

In comparison to the desktop, the app serves as a portable timer and a fitness tracker. Users will be able to track their movements using motion tracking on phones. This greatly supports activities such as Running and Walking. The app can suggest walking/running routes nearby and use GPS to track how far users run and their speed.



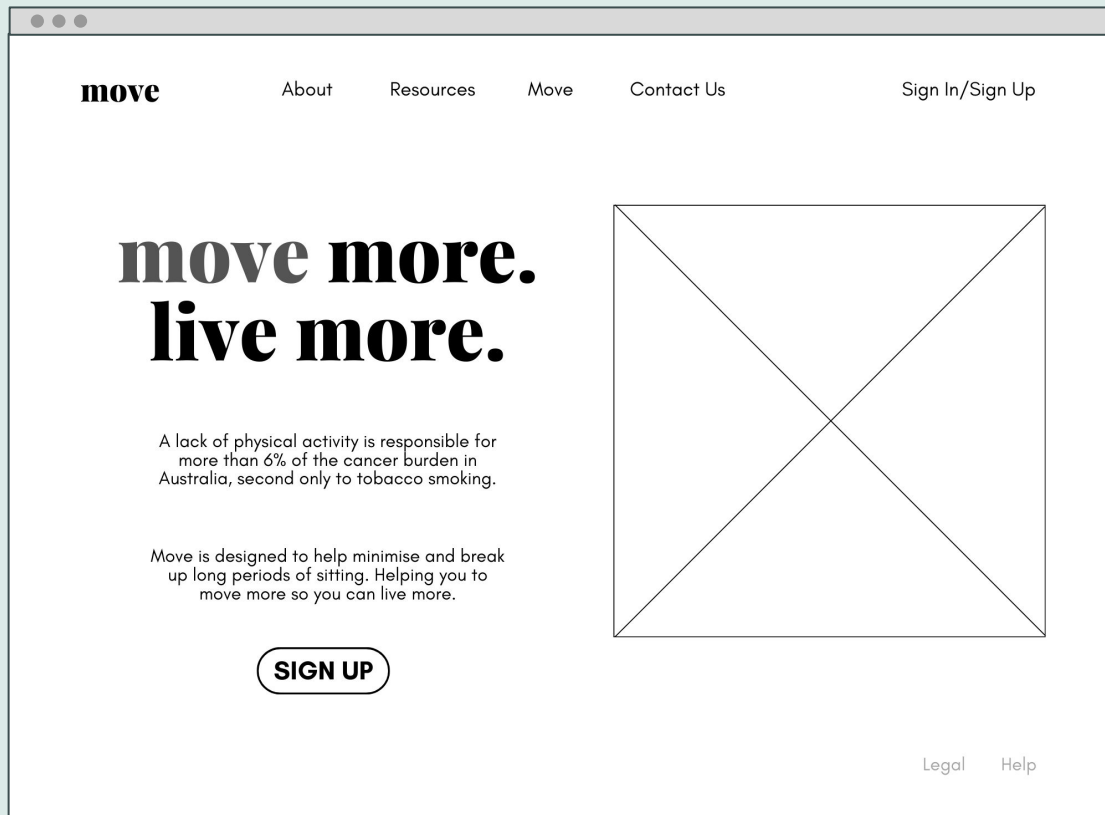
Desktop Home Page Wireframe



The home page serves as an information hub for users. It invites users to use the platform by introducing them to the main motivation of the company; to increase individuals' physical activity and decrease sitting times.

The main menu seen at the top of the page includes the main segments of information on the site.

A button at the bottom left of the page encourages users to register an account to use the platform to its full potential.

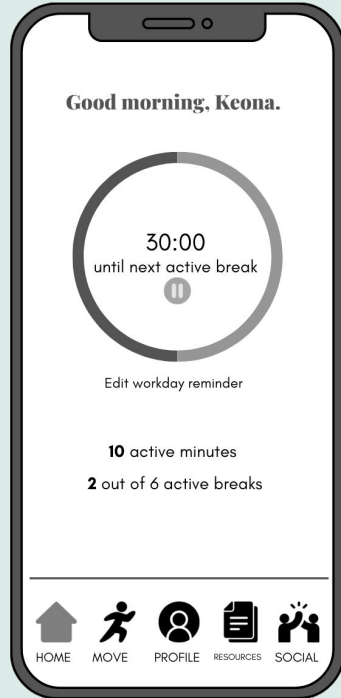




Phone Wireframe

The app's home/dashboard includes a timer that can be easily adjusted to suit users' work schedule. It counts down until it is time for users to take a standing break.

Users can also see progress made that day with statistics such as how many minutes they have been active and how many breaks they have taken.



The "Move" tab offers a variety of activities and are based off popular activities found from user research. "Quick Workouts" assist users with busy lifestyles to fit exercise in short sessions. The app will aim to expand variety of activities offered.

Big buttons are used for better user experience and allows users to select activities easily.

